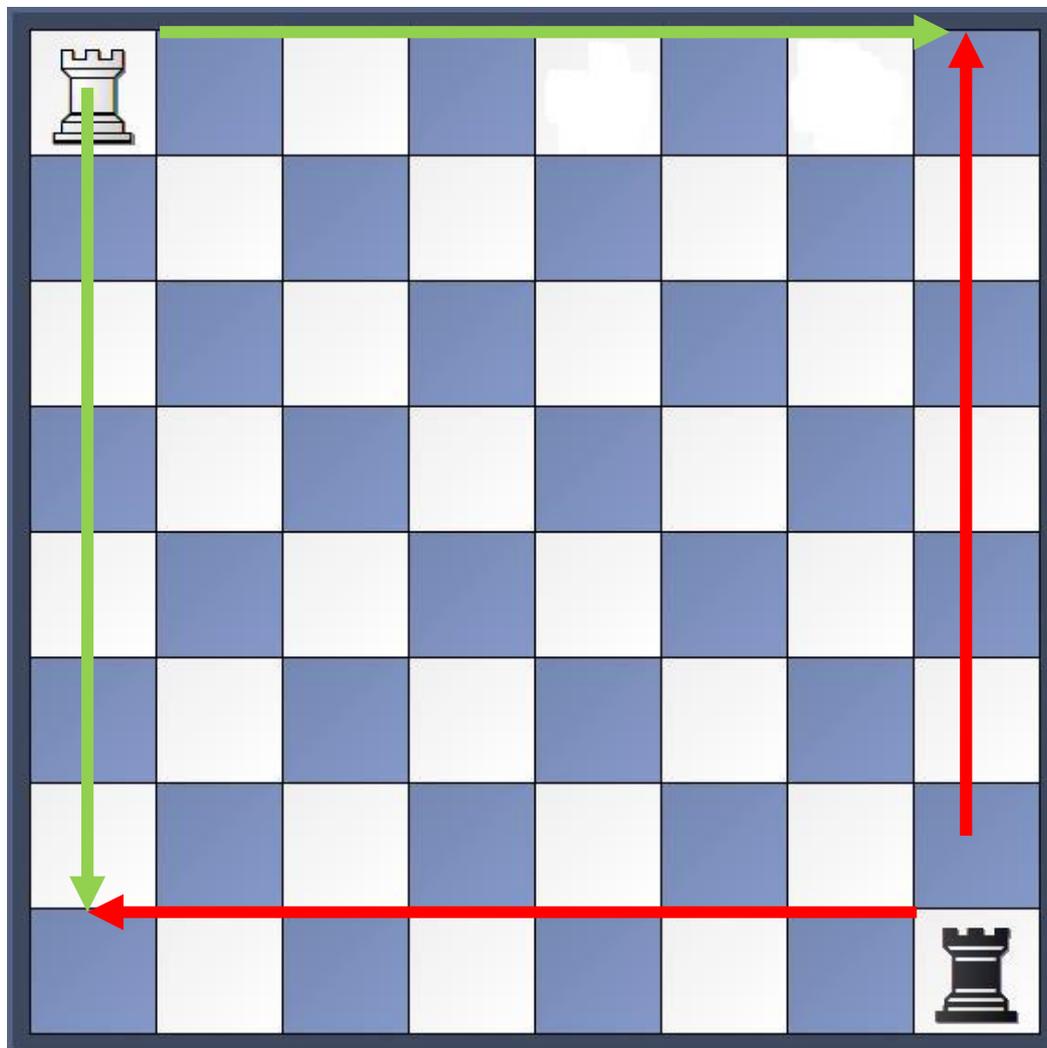


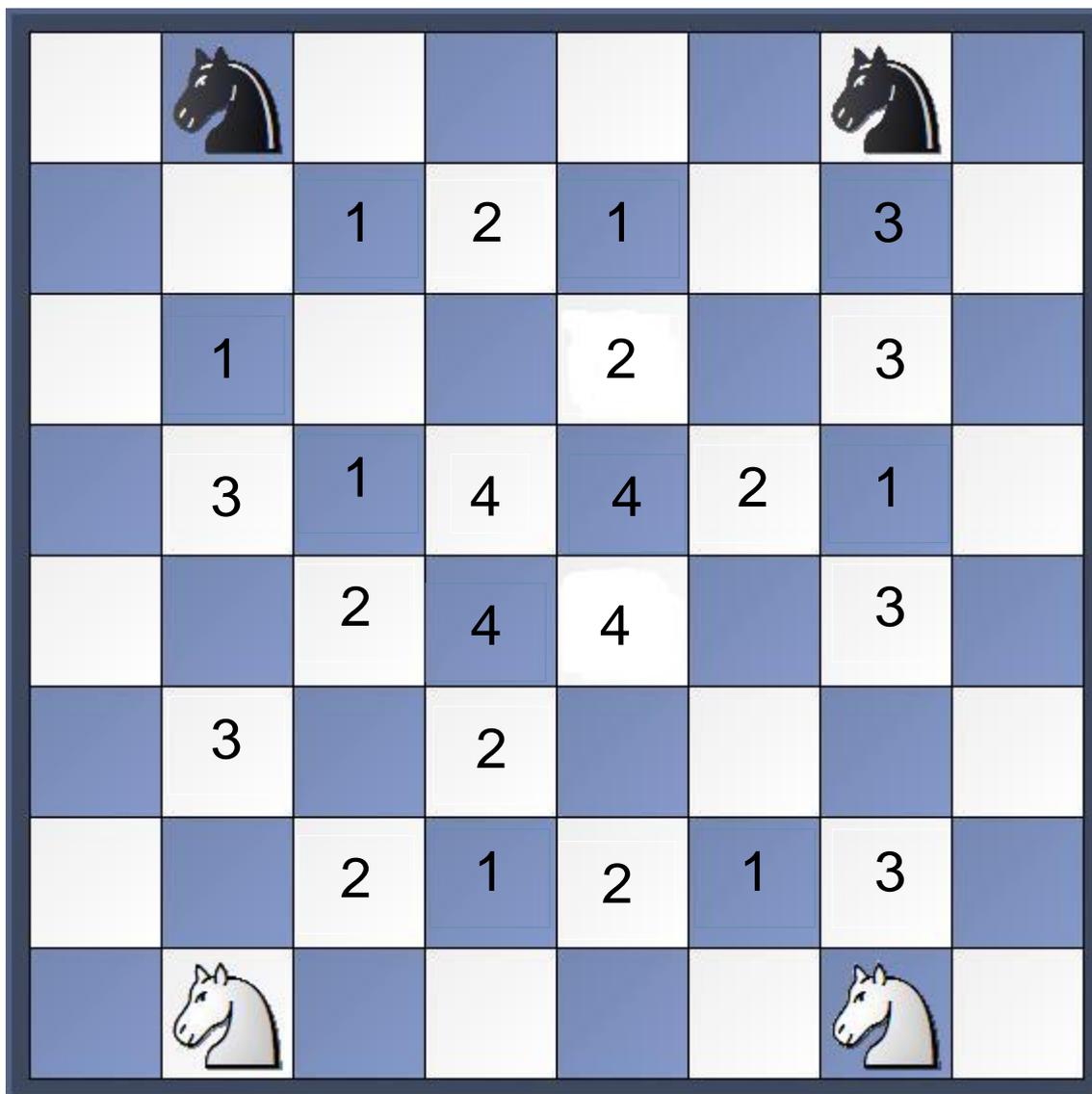
## Juegos ajedrecísticos

### La torre galáctica. Gana el que queme a la otra torre.



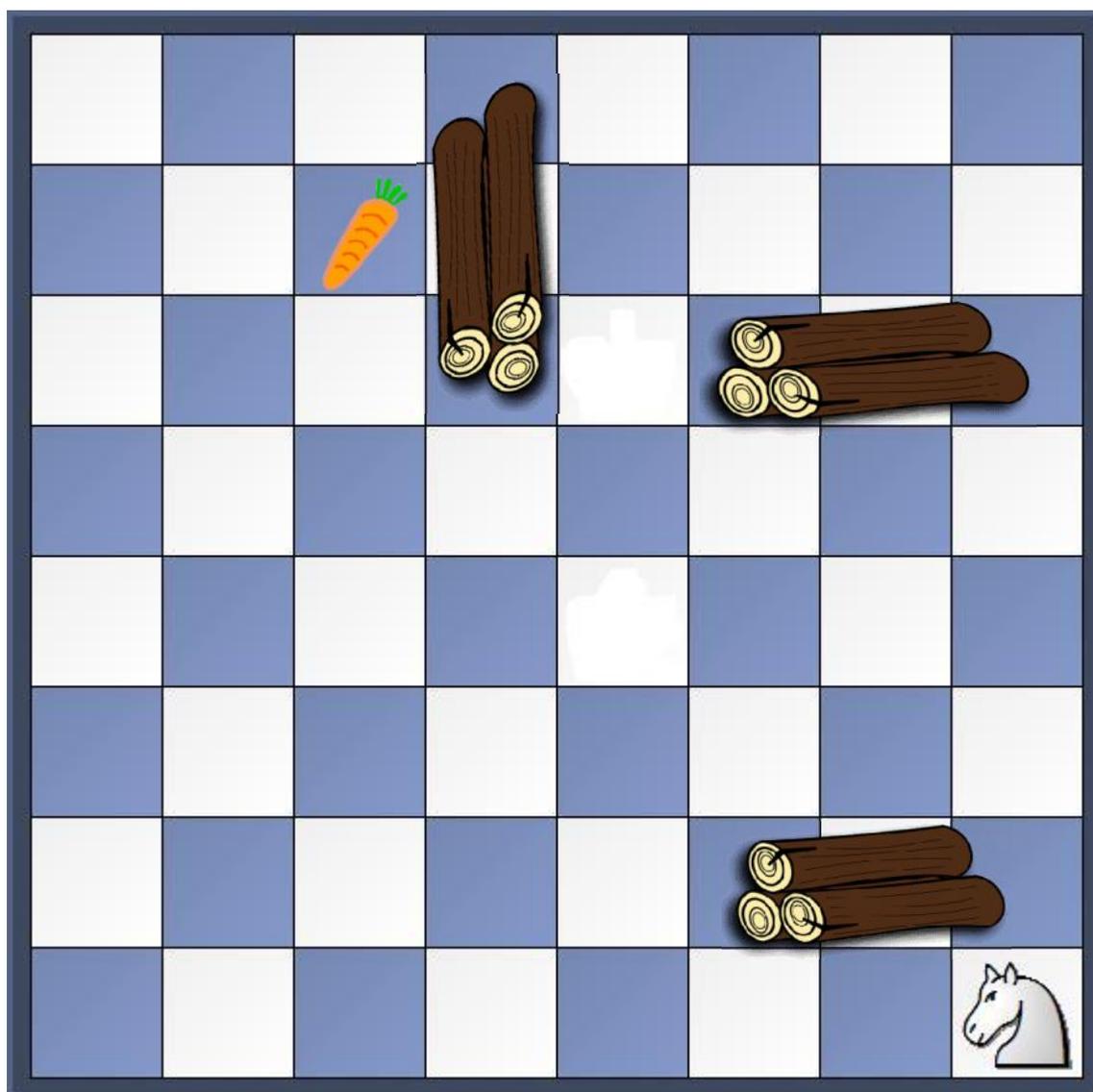
La torre no puede pasar por ninguna casilla dominada por la otra torre. Gana el que logre obligar al rival a pasar por una casilla atacada.

## El caballo saltarín.



Los Caballos saltan y saltan, gana el que más puntos logra. Comerse el caballo rival vale diez puntos.

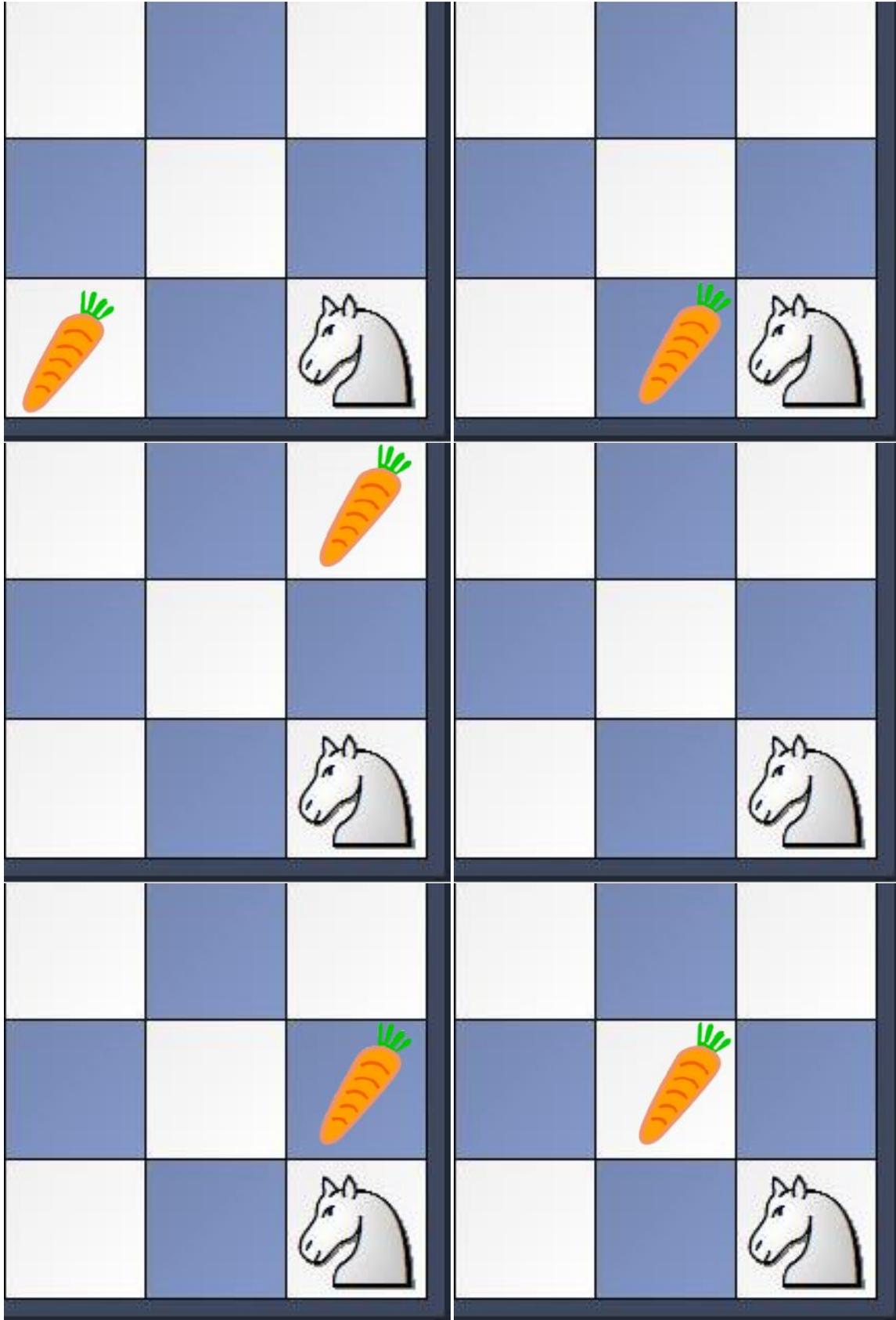
## El caballo comilón.

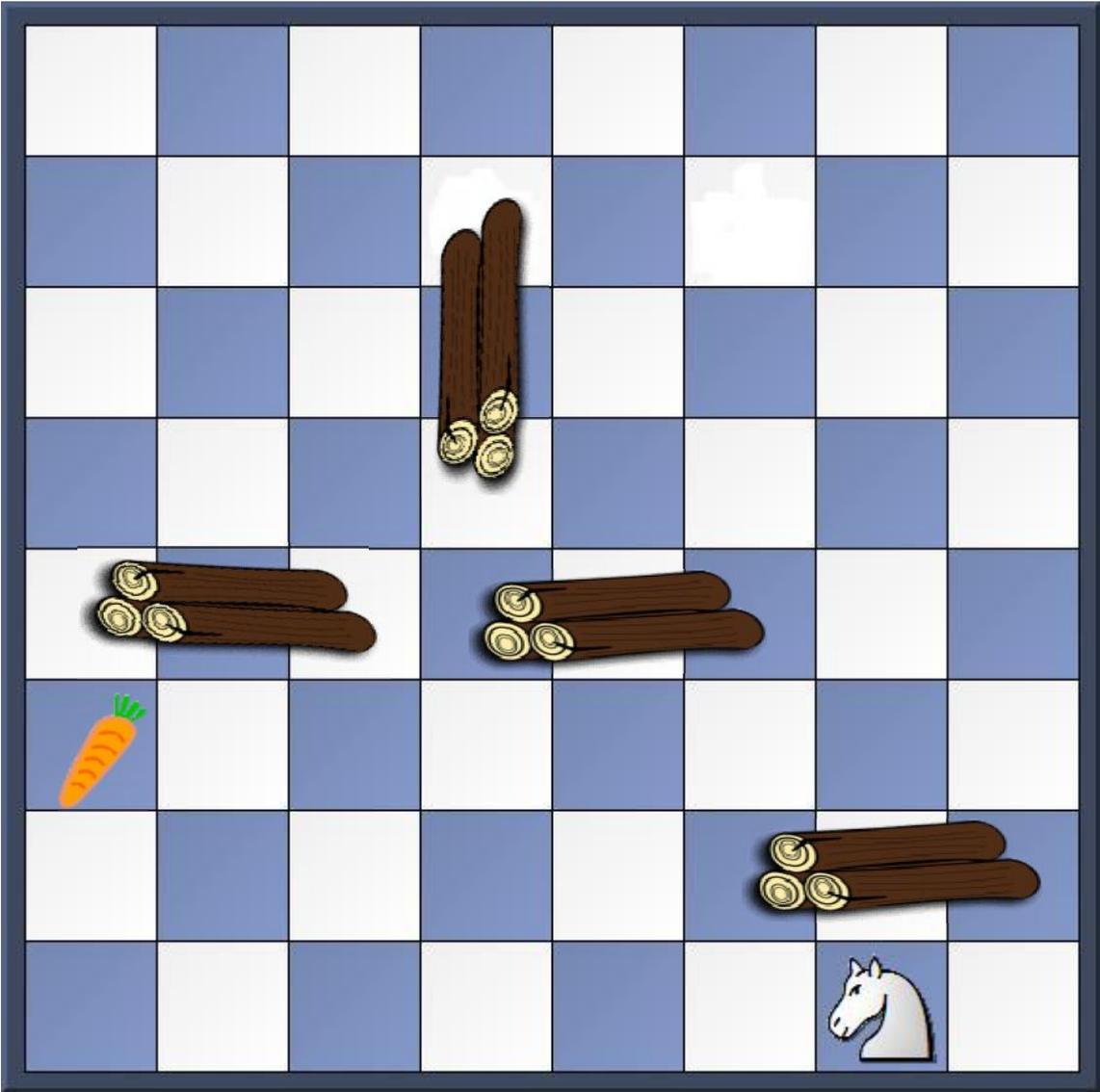


**Regla:** El caballo debe pasar por todos los obstáculos.

**Objetivo:** Comerse la zanahoria

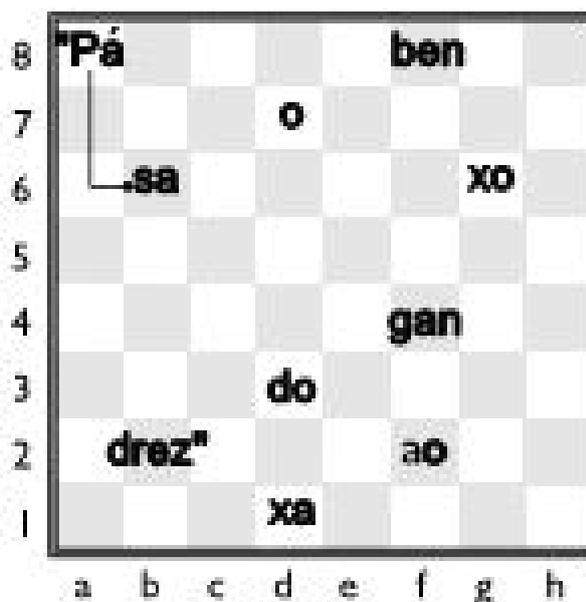
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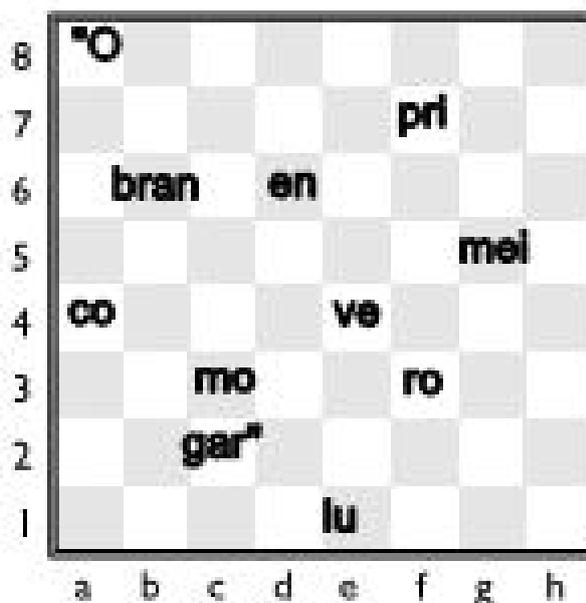


- Usa o movementado cabalo para atopar as seguintes mensaxes nos taboleiros:

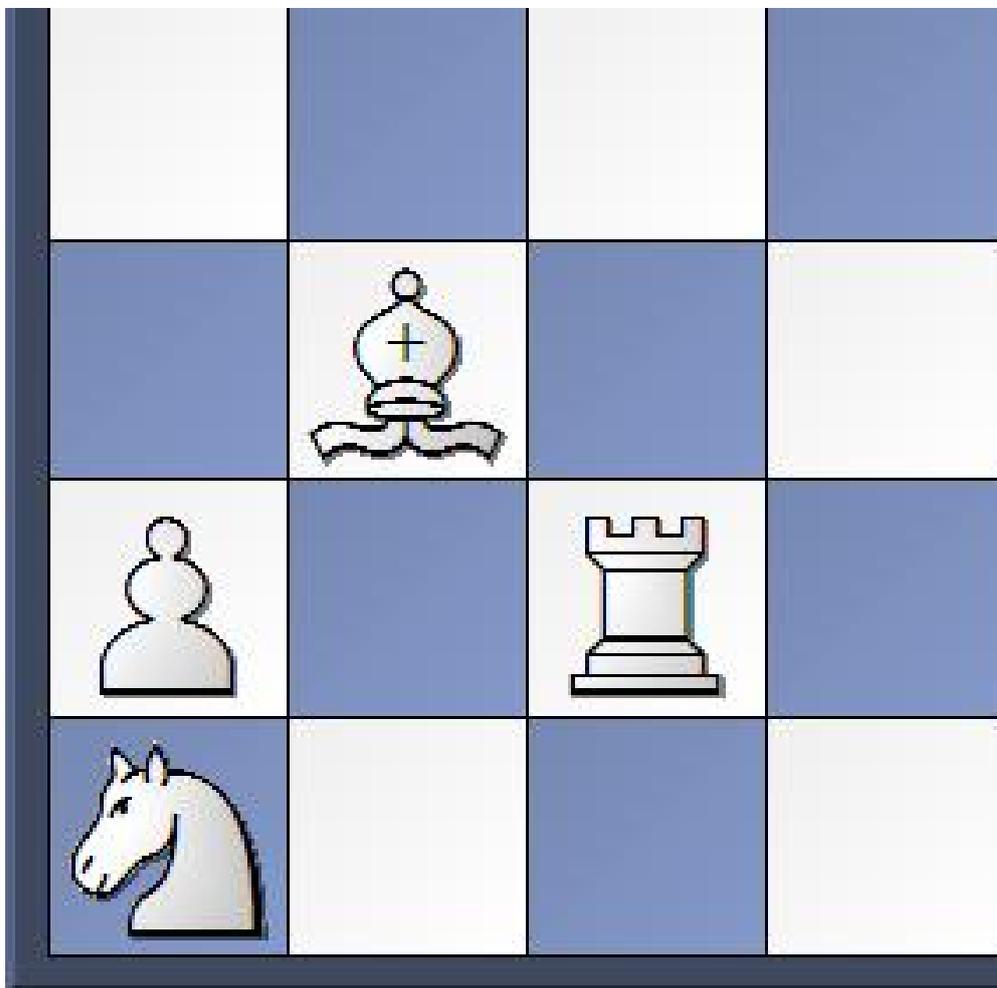
### "Pásao ben xogando ao xadrez"



### "O branco move en primeiro lugar"

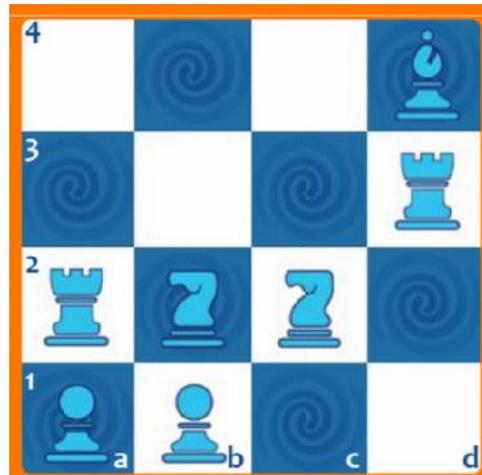
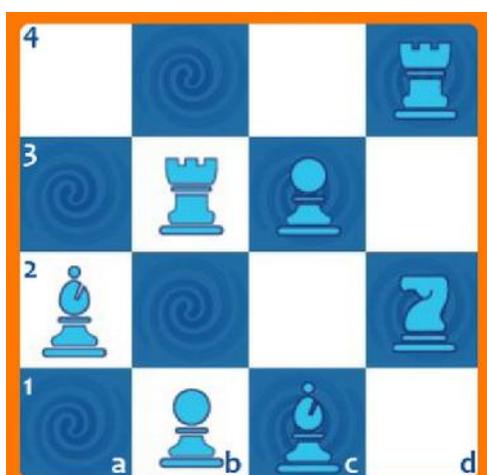
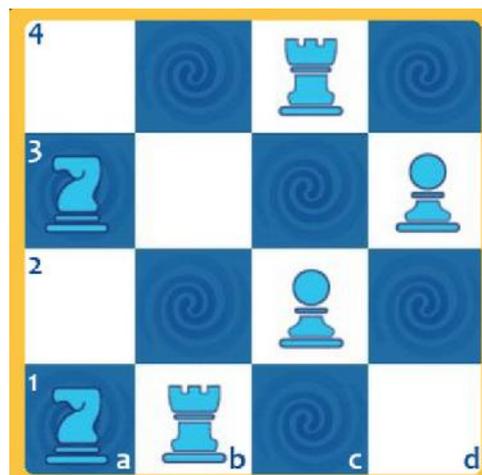
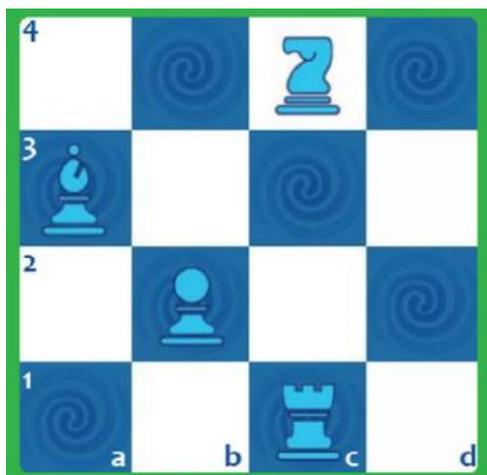
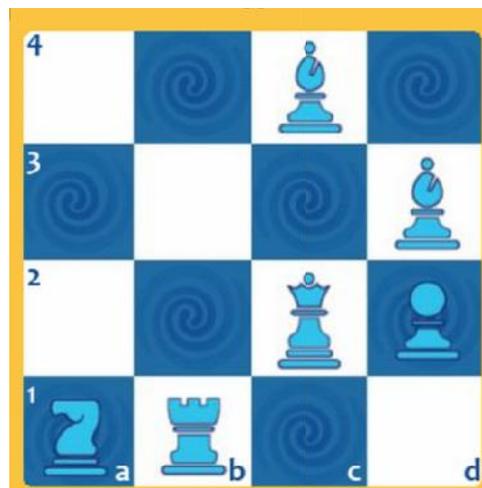
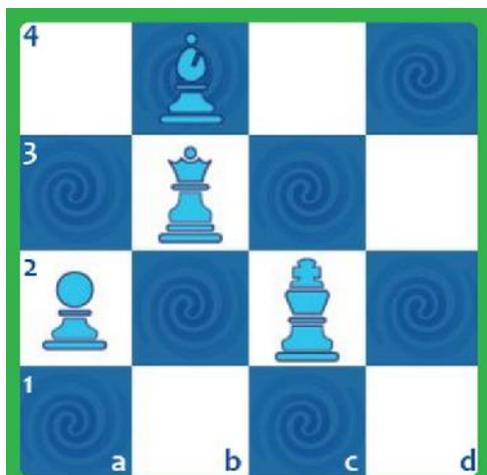


## Solitario Ajedrecístico:

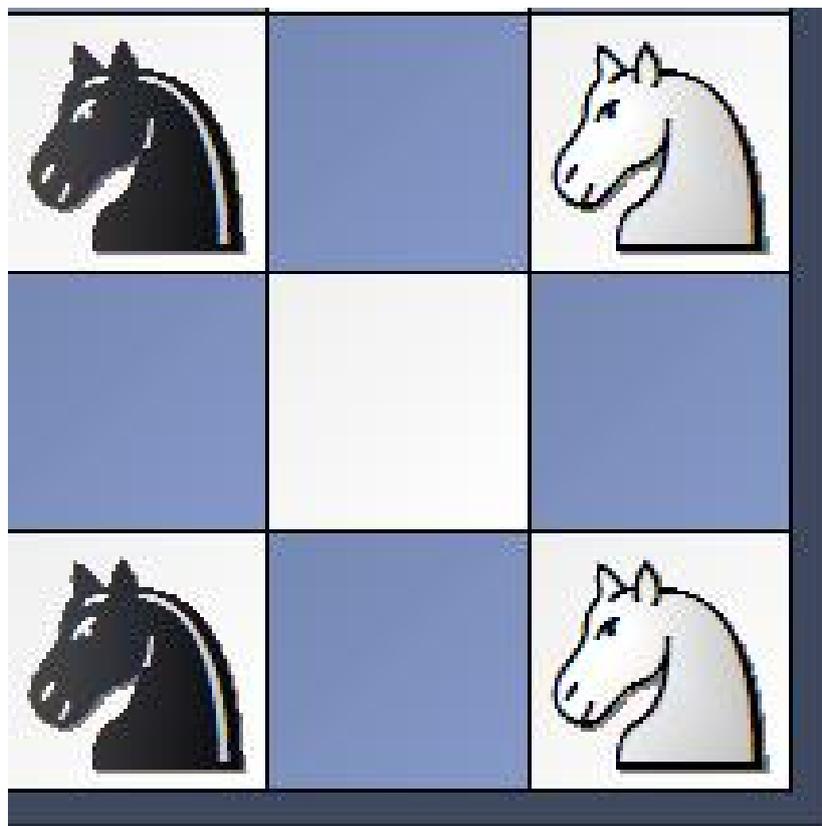


**Regla:** En cada jugada debes comer una pieza, todas las piezas se pueden comer entre sí.

**Objetivo:** Sólo puede quedar una pieza.



## CUATRO CABALLOS



**Regla:** Por supuesto, dos caballos no pueden ocupar la misma casilla.

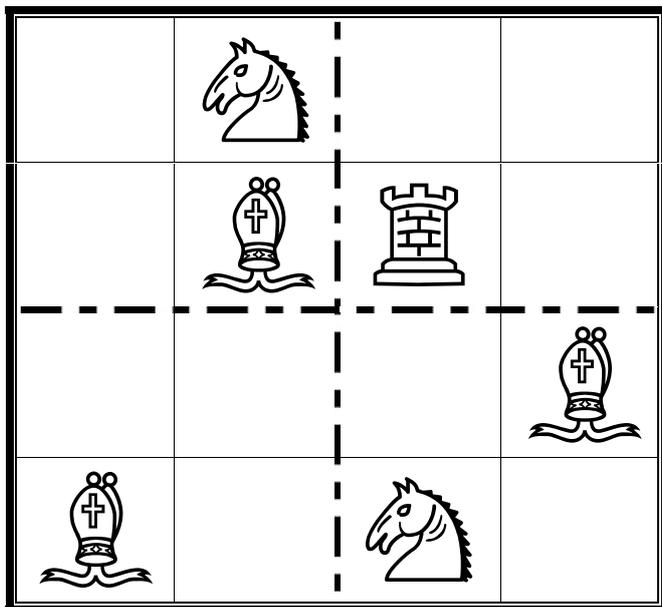
**Objetivo:** del rompecabezas es intercambiar los caballos rojos y azules en el menor número de movimientos.

## El tablero: Grupos de familias.

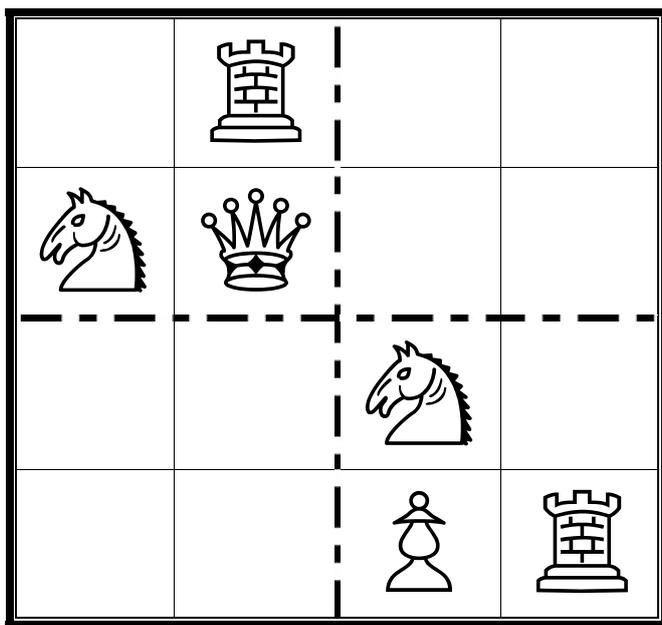
					
					
					
					
					
					

# Chessdoku:

Chessdoku



Chessdoku



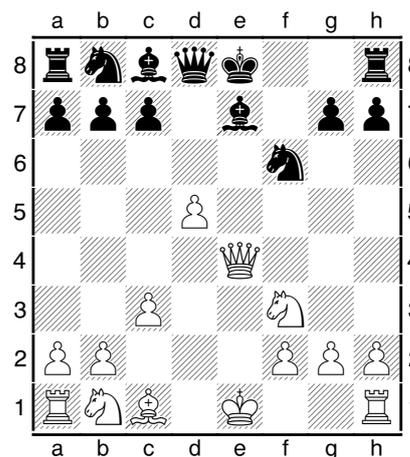
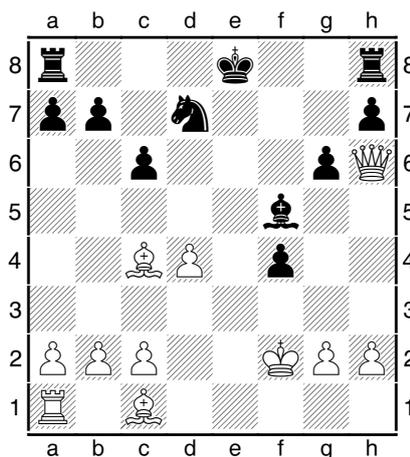
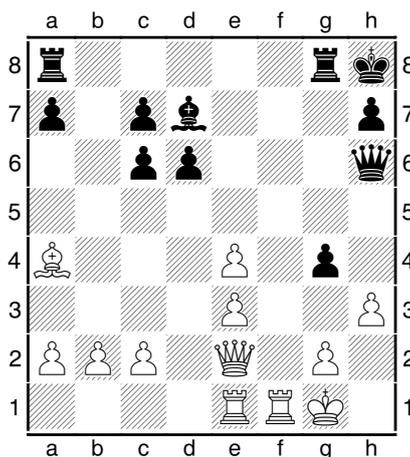
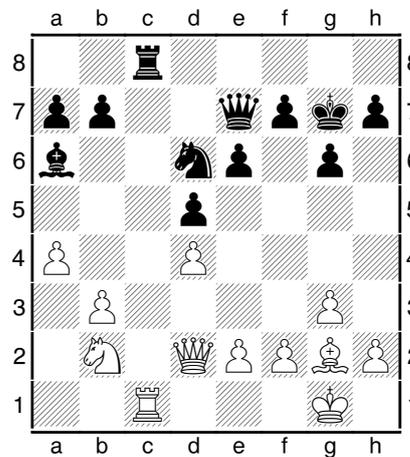
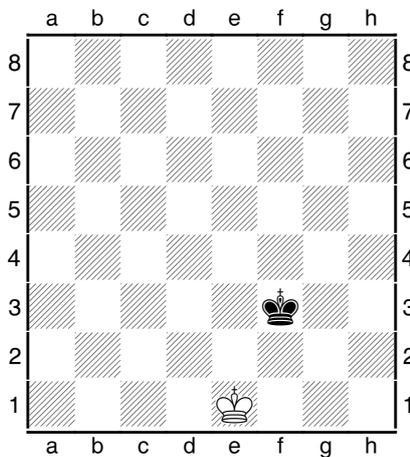
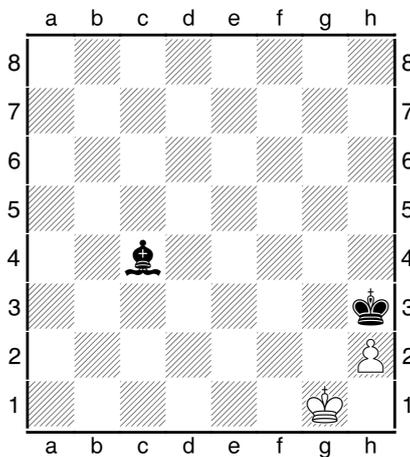
## Oito diferencias.



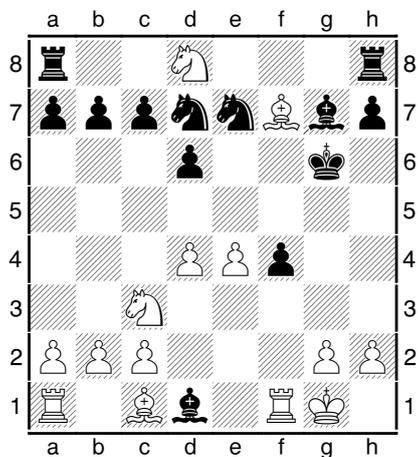
# Ejercicios ajedrecísticos.

## Jaque:

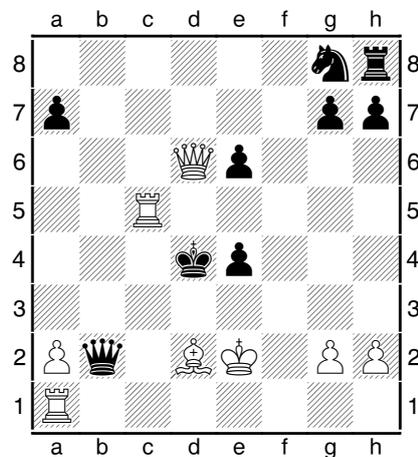
Coloca a peza dando xaque o rei rival.



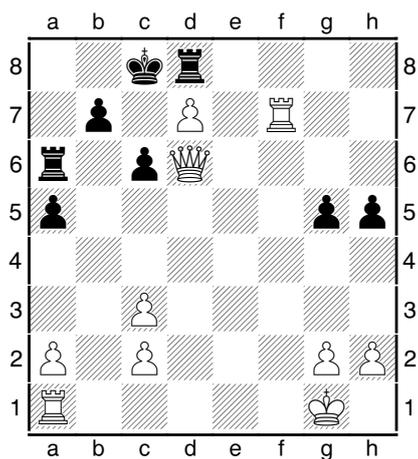
Debes indicar si é xaque ou xaque mate.



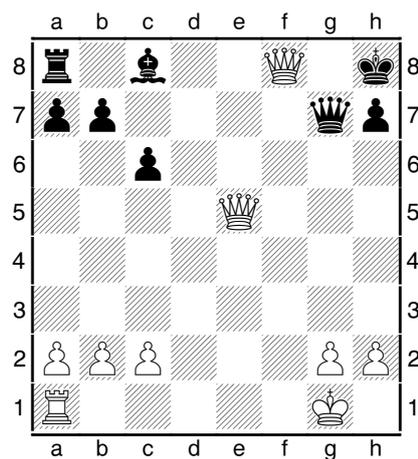
Xaque      Xaque mate



Xaque      Xaque mate

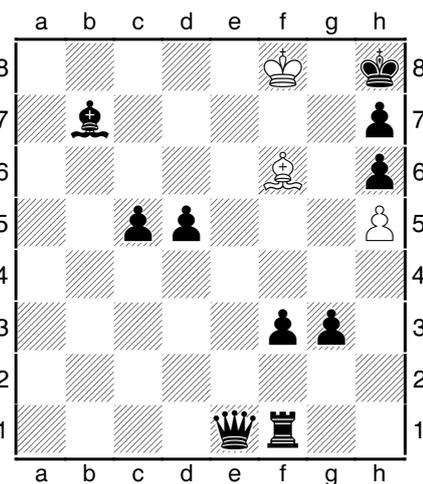
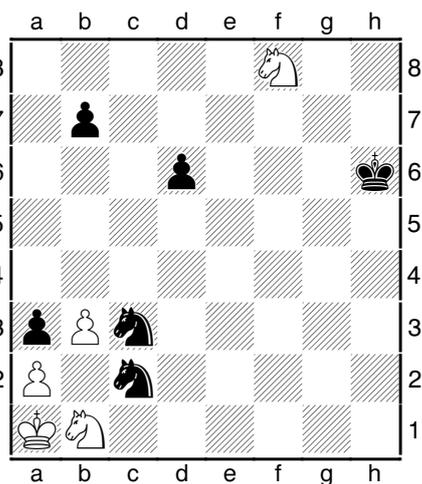
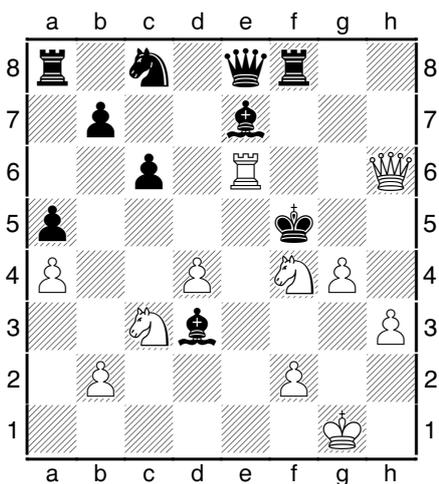
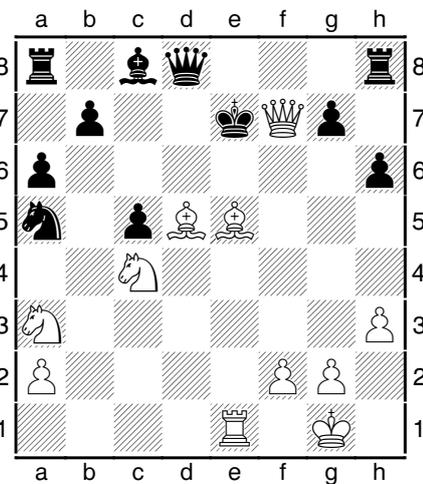
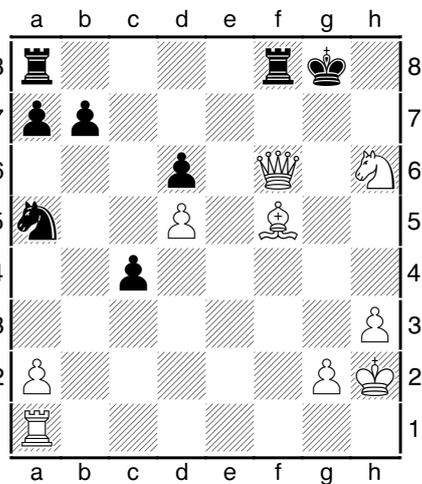
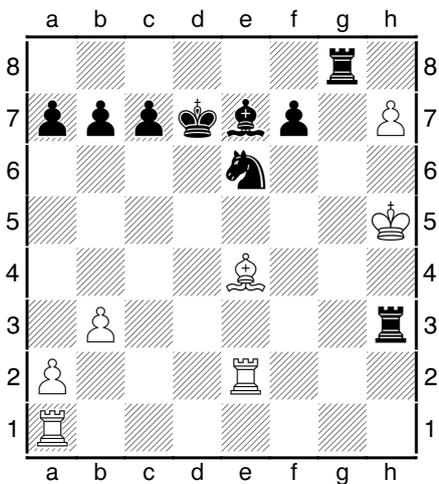


Xaque      Xaque mate

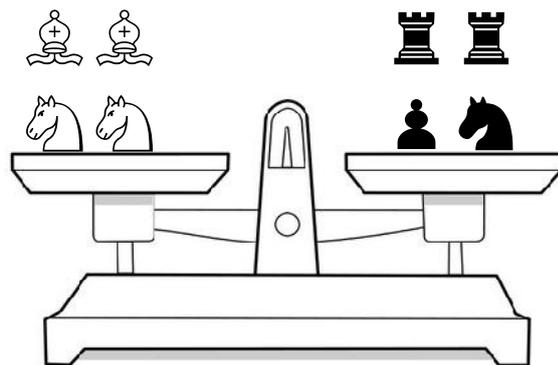
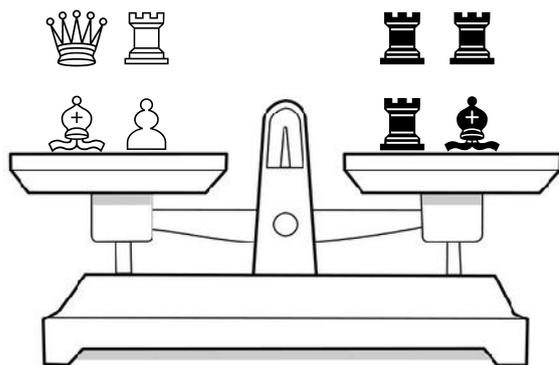
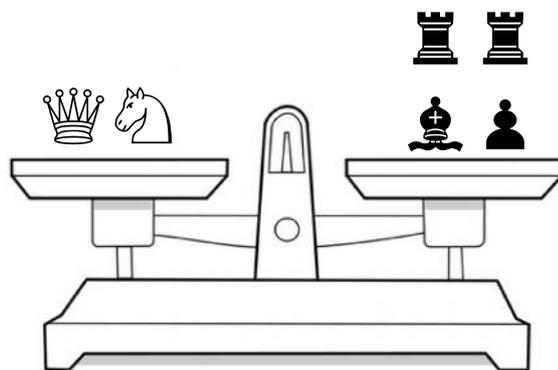
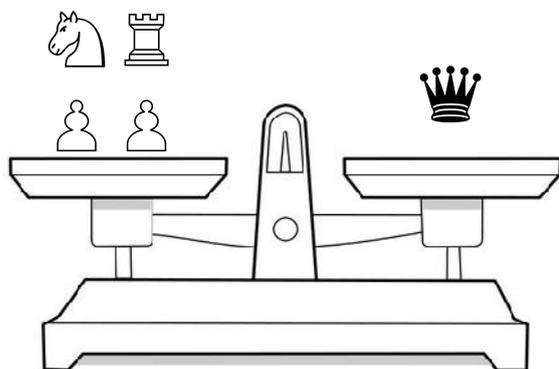
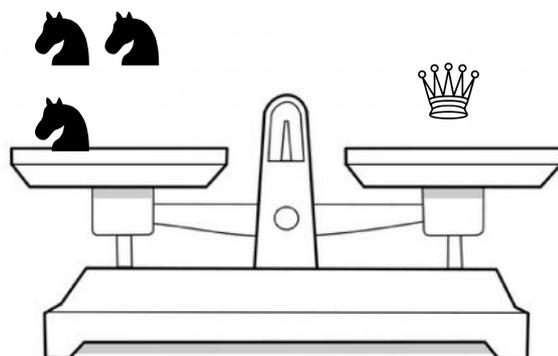
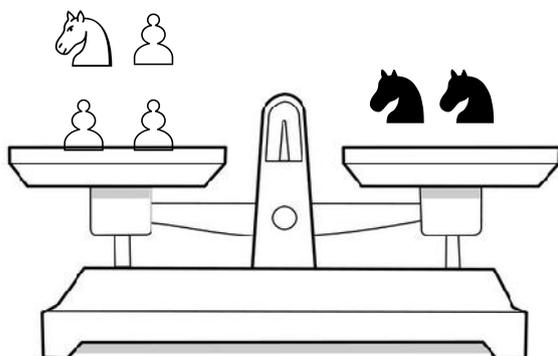


Xaque      Xaque mate

Indica que peza está dando xaque mate.



Indica como se inclinará a balanza en cada un dos debuxos.





# Xaque mate

Debes escribir a segunda xogada para facer xaque mate.



1...Tb8+ 2.Ra2, \_\_\_\_\_



1.Tg8+, Rh6 2. \_\_\_\_\_



1.Df6+, Cf7 2. \_\_\_\_\_



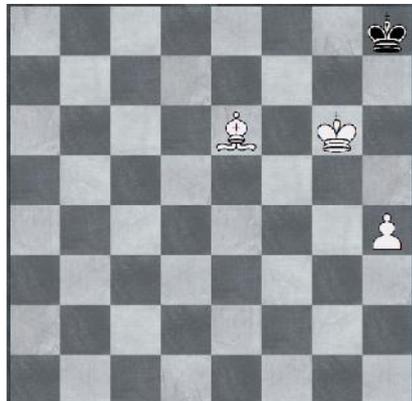
1.Th7+, Rg6 2. \_\_\_\_\_



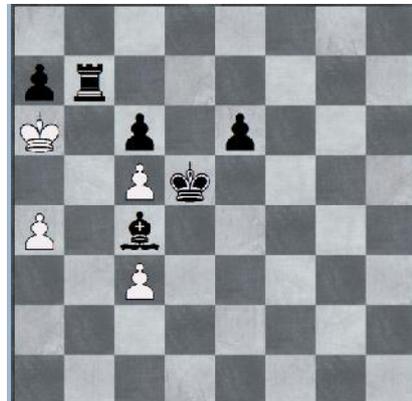
1.Dh8+, Rf7 2. \_\_\_\_\_

# Afogado

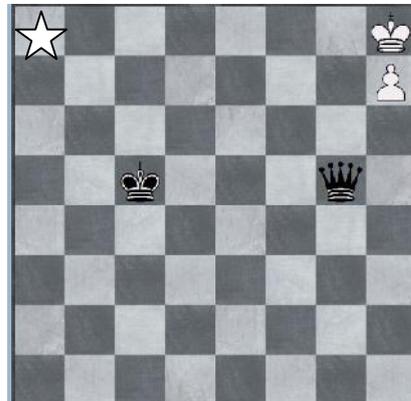
Indica se é xaque, xaque mate ou afogado.



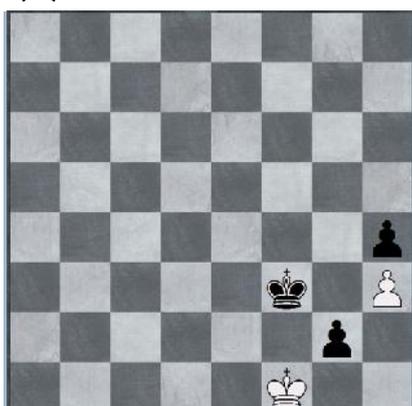
Afogado Mate Xaque



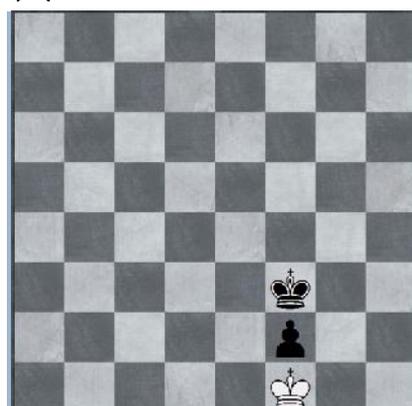
Afogado Mate Xaque



Afogado Mate Xaque



Afogado Mate Xaque



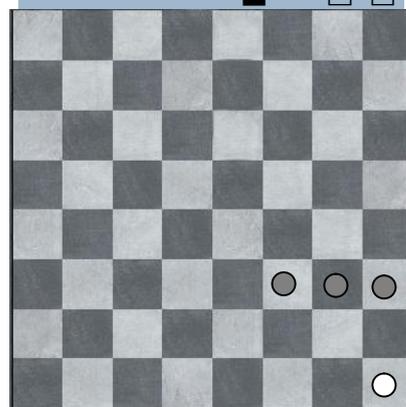
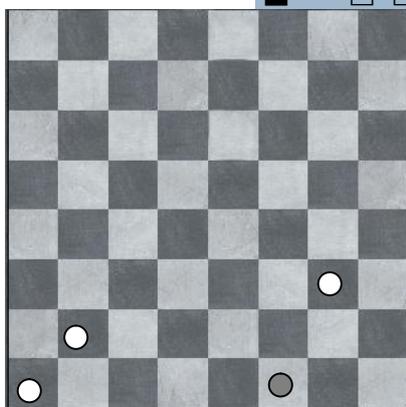
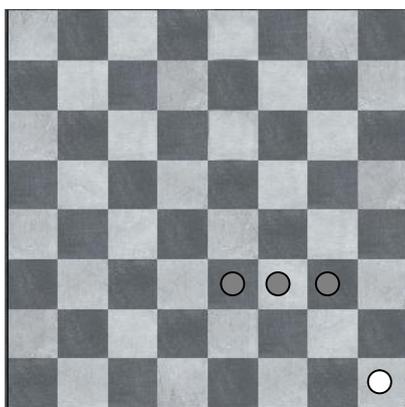
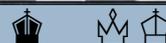
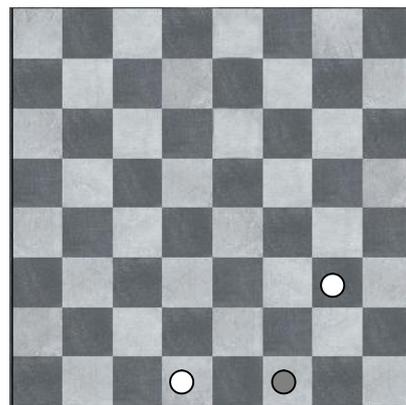
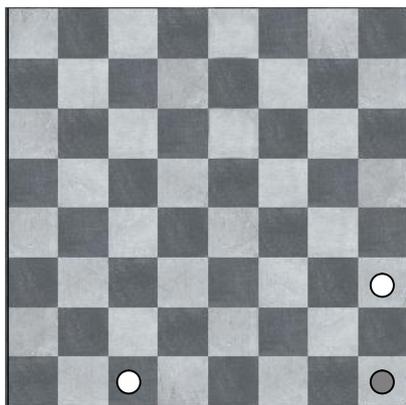
Afogado Mate Xaque



Afogado Mate Xaque

# Mate inventado

Debes inventar un mate. Utiliza as pezas que tes debaixo de cada diagrama



## Enlaces de interés:

**Material ajedrecístico de la Fegaxa:**

<http://www.fegaxa.org/gal/formacion.php>

**FEGAXA. Federación Gallega de Ajedrez:**

<http://www.fegaxa.org/gal/index.php>

**Federación Española de Ajedrez:**

<http://www.feda.org/web/>

**Facebook Xaquedrum. Albúm fotos:**

[https://www.facebook.com/xaquedrum/photos\\_stream?tab=photos\\_albums](https://www.facebook.com/xaquedrum/photos_stream?tab=photos_albums)

**Fichas de solitarios para descargar:**

<http://redcanoe.weebly.com/uploads/7/4/5/0/7450428/scfree.pdf>