

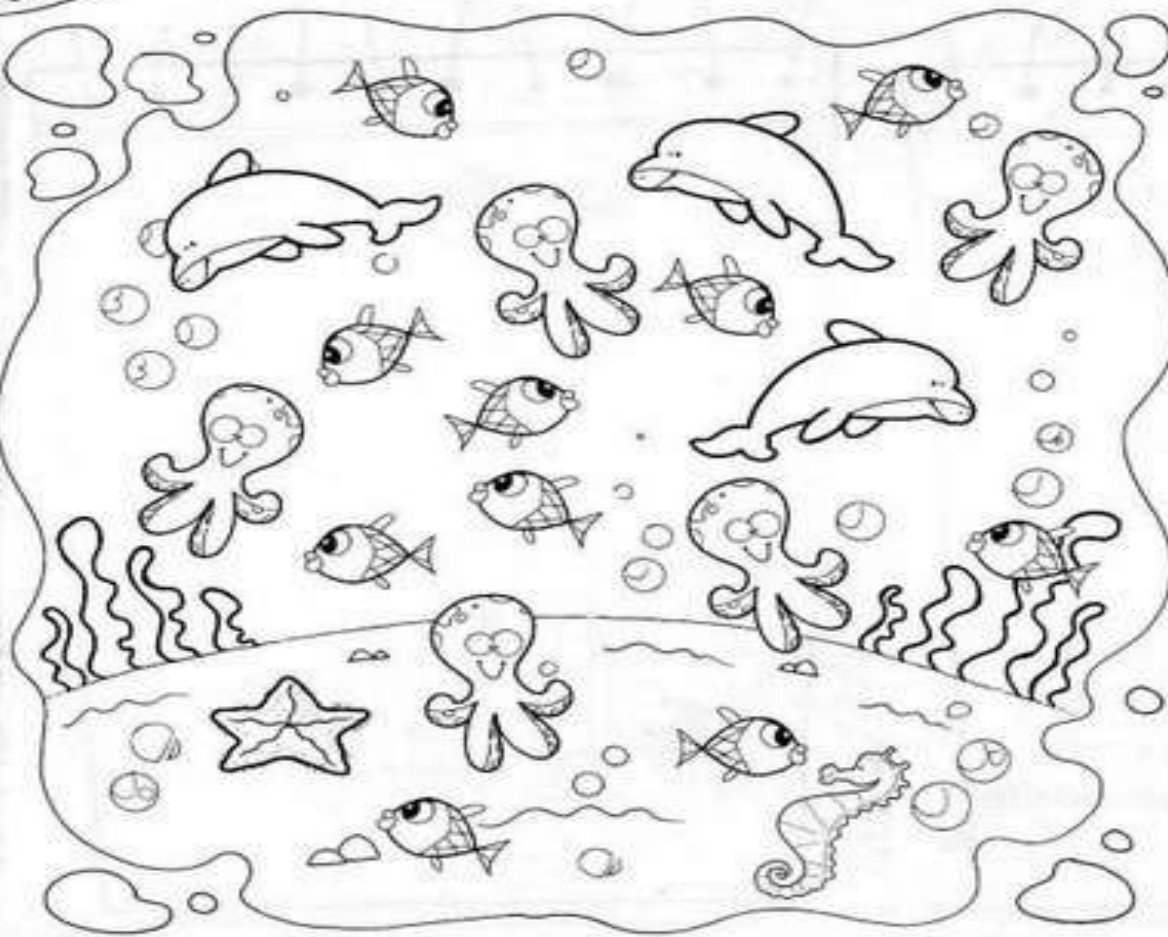
NOME: _____






16 Actividad de matemáticas

CONSIGNA

ANIMALES DE MAR
CUENTA CUÁNTOS ANIMALES HAY DE CADA ESPECIE EN LA ESCENA MARINA. ESCRIBE EL NOMBRE Y EL NÚMERO DONDE CORRESPONDA.

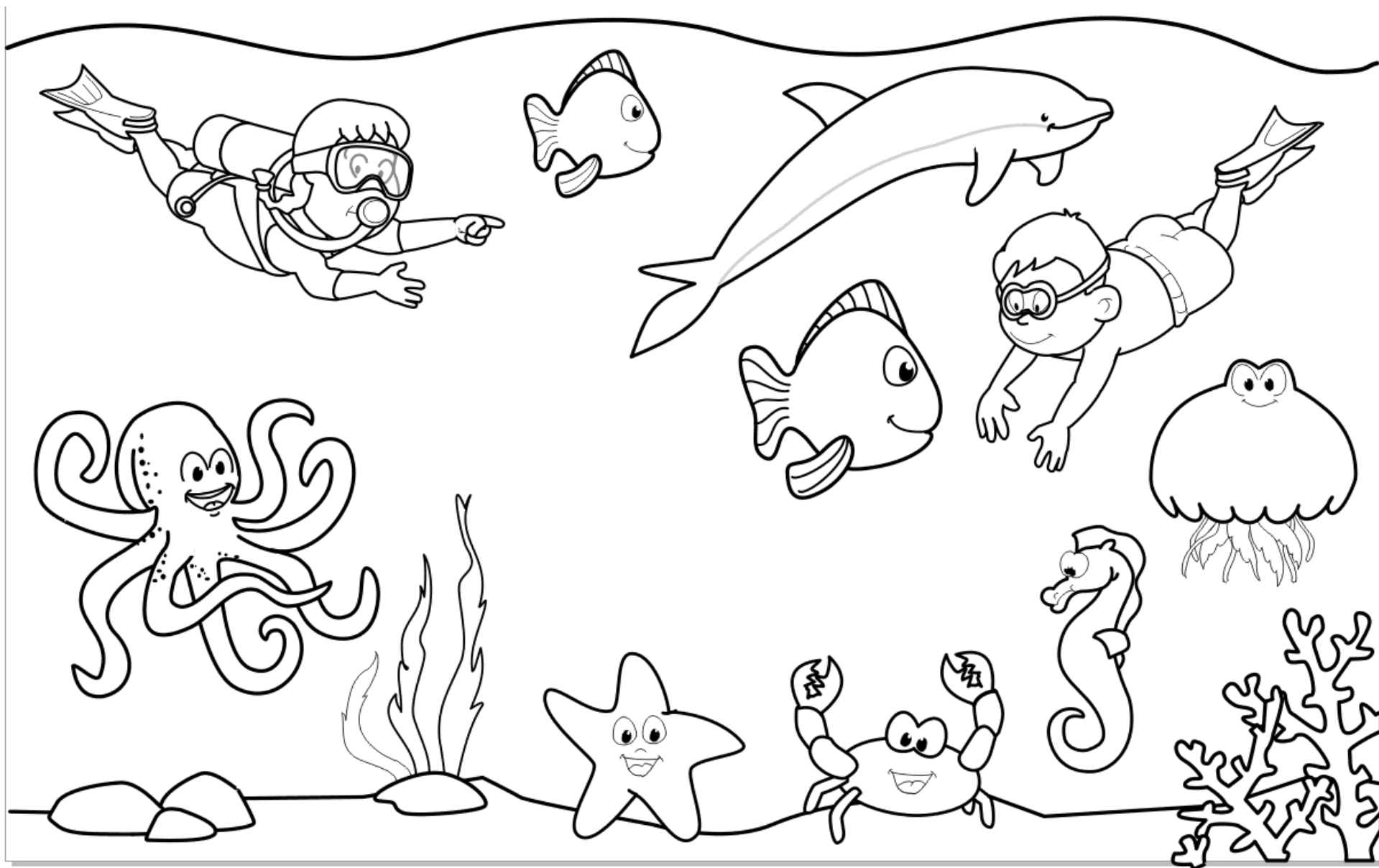
NOMBRE _____



	PULPO	5
		
		
		
		

Escribe o número de cada animal mariño e conta cantos hai de cada un.

NOME: _____



Colorea aos animais e ponlle o nome a dous deles.

NOME: _____

Delfín

Ballena

Tortuga

Calamar

Medusa

Pulpo

Caballito de Mar

Pez

Estrella

Cangrejo

LANGOSTA

NOME DA PERSOA DA FAMILIA QUE ESCOLLO:

Colorea aos animais e repasa os seus nomes. Logo rodea as letras do nome da túa familia que ti elixas.

NOME: _____

a

a

a

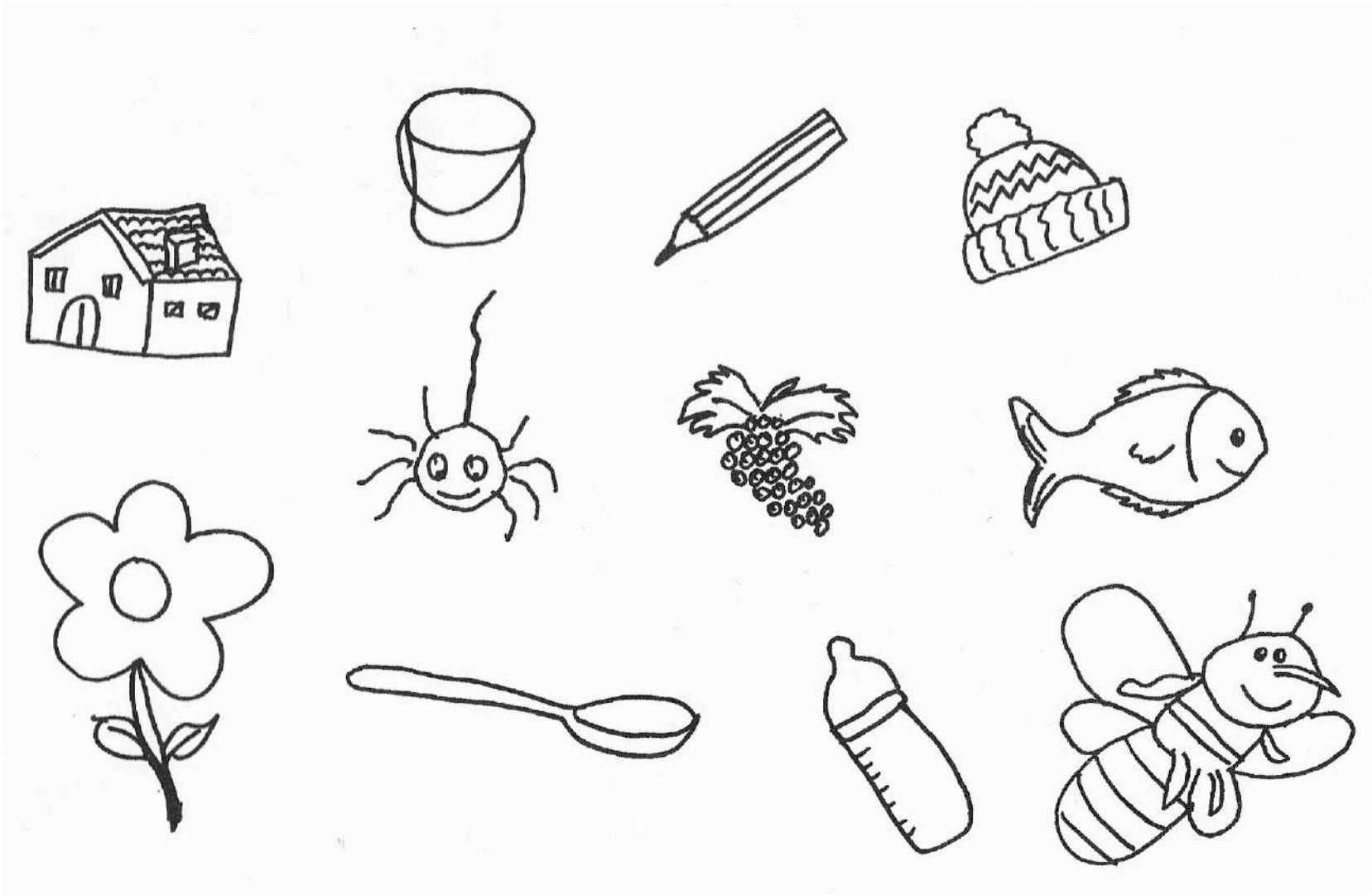
a

A

A

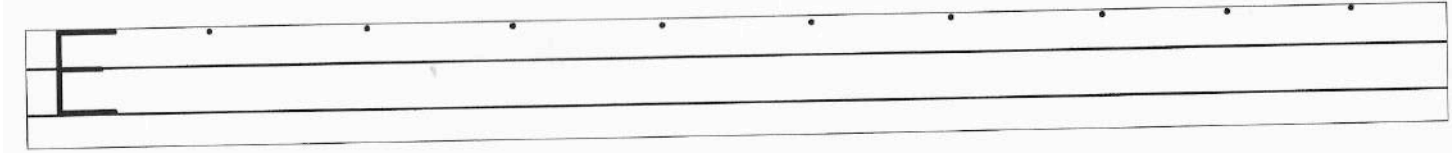
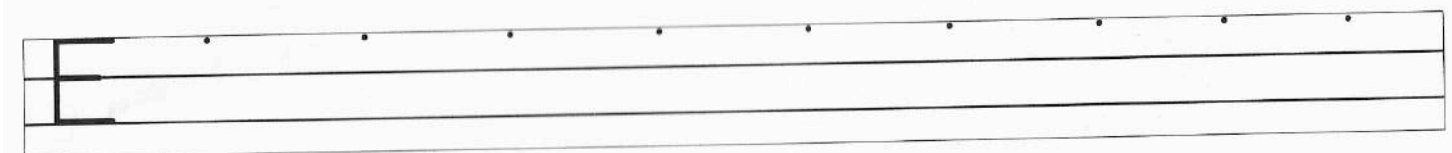
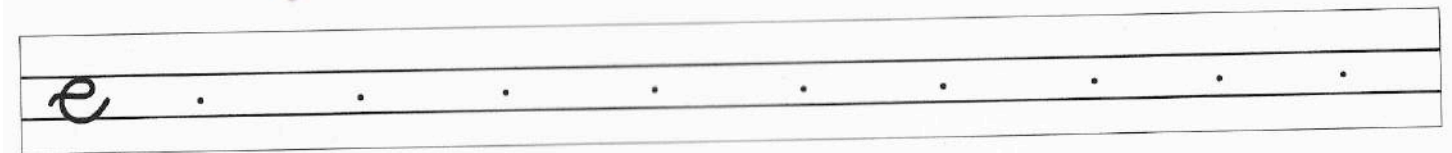
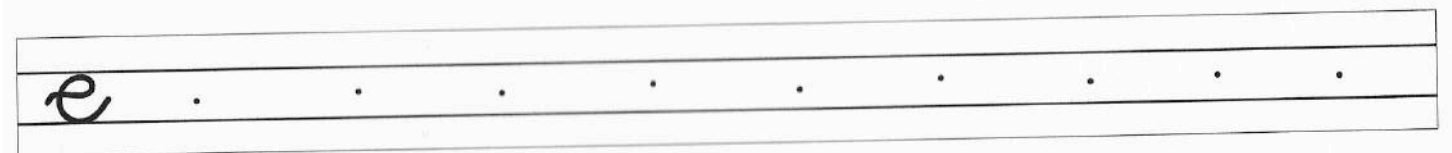
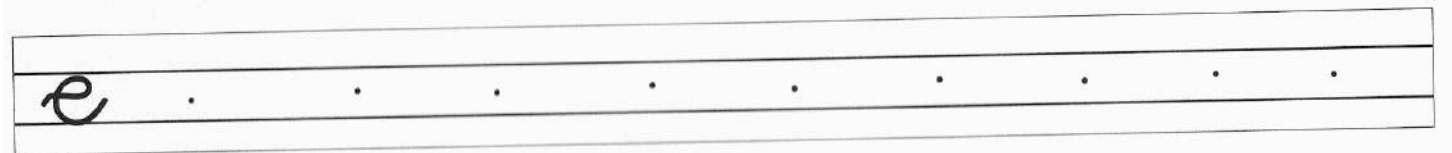
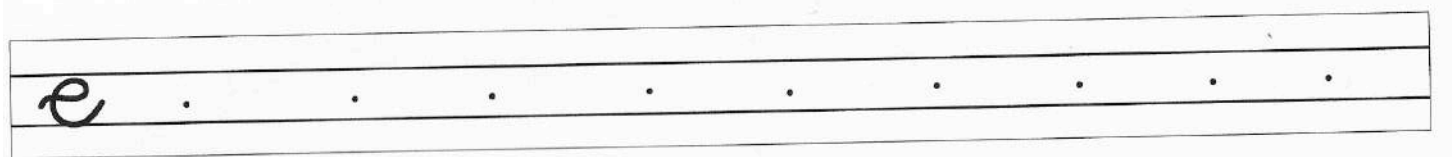
Realiza a grafía da letra a e debuxa un obxecto que inicie por esta letra.

NOME: _____



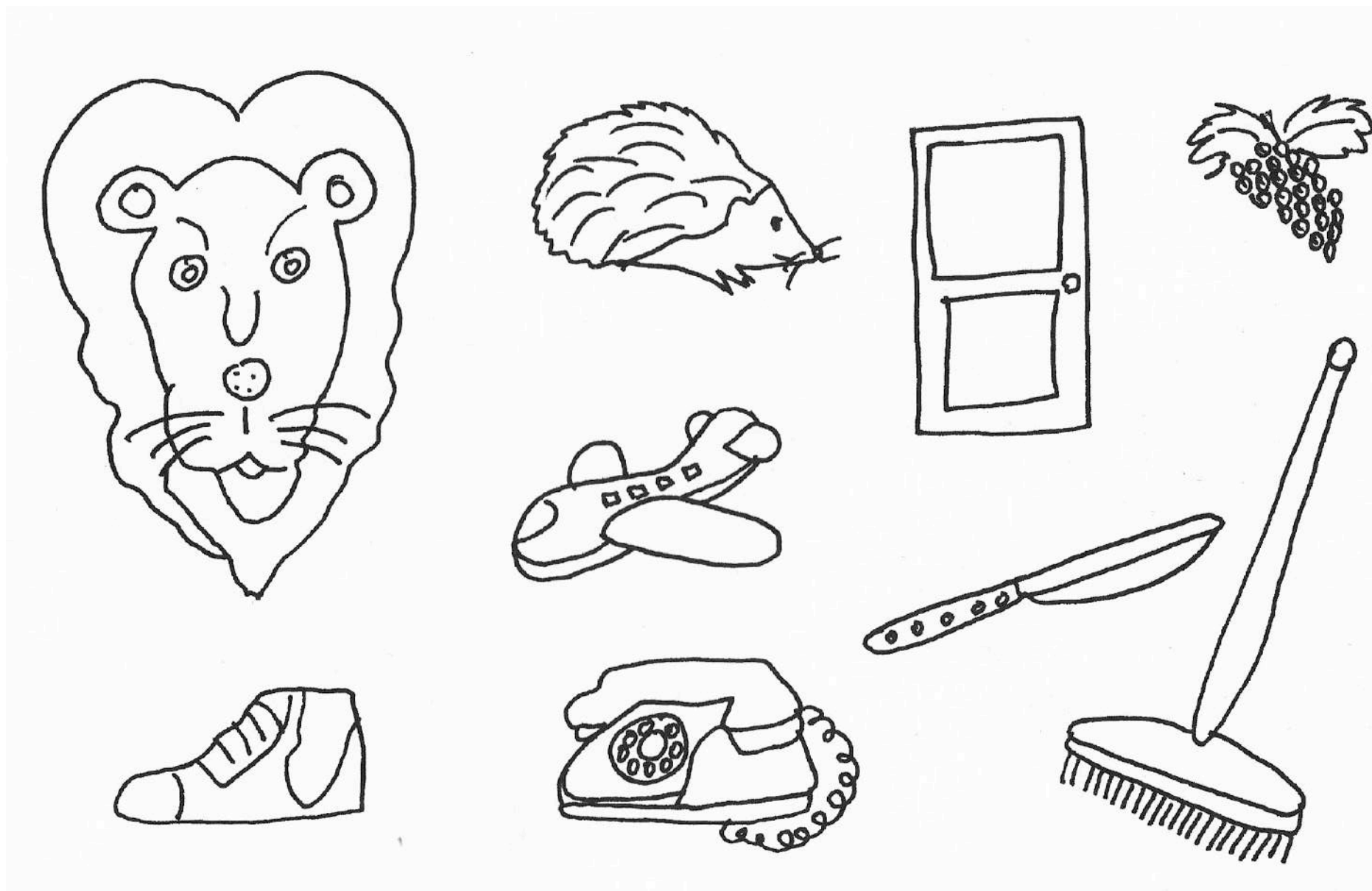
Colorea os debuxos que teñan o son vocálico a.

NOME: _____



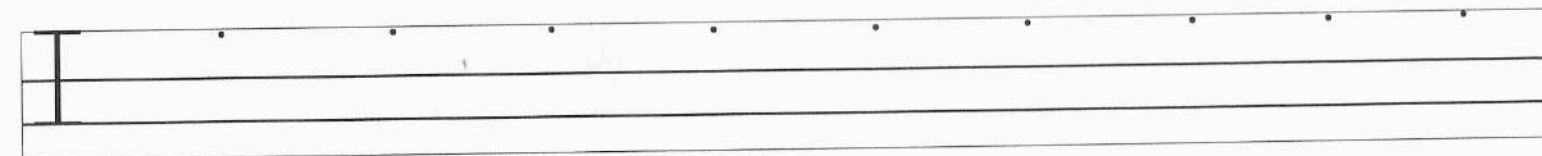
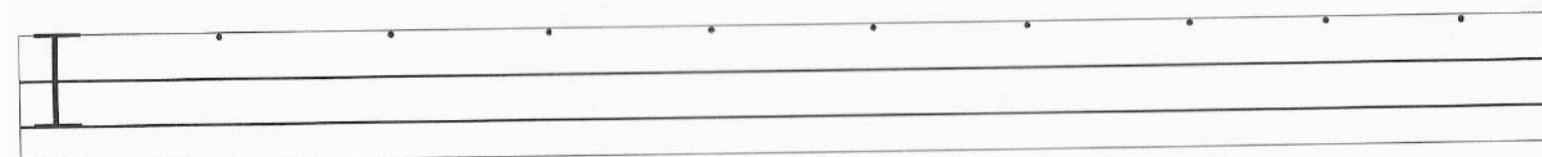
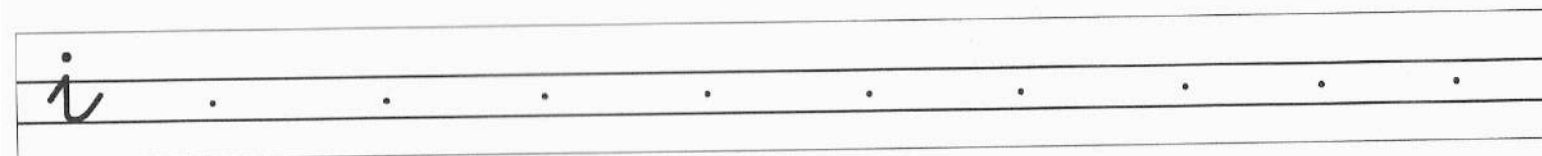
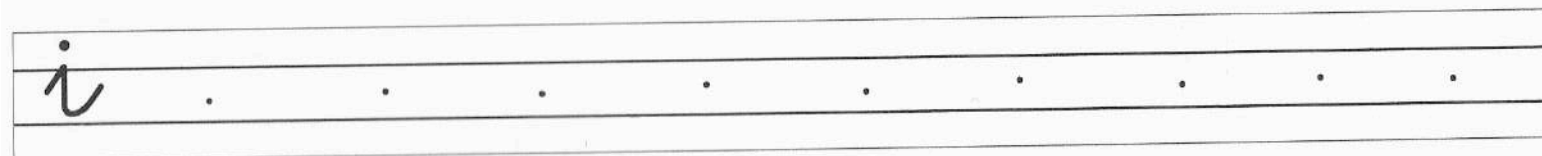
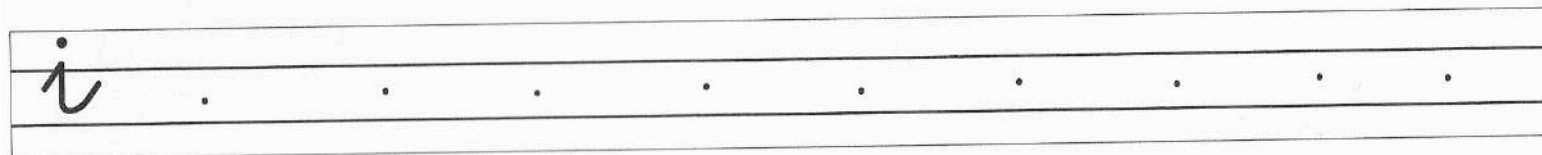
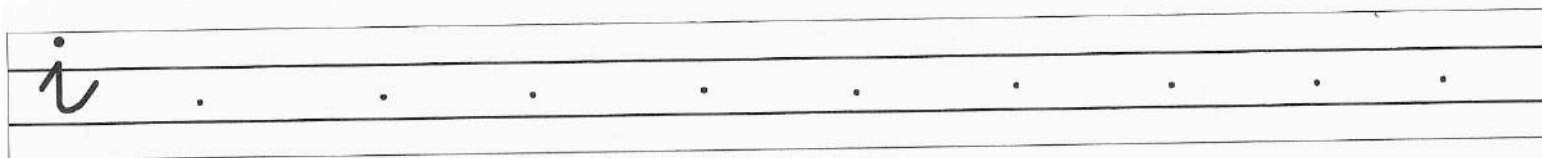
Realiza a grafía da letra a e debuxa un obxecto que inicie por esta letra.

NOME: _____



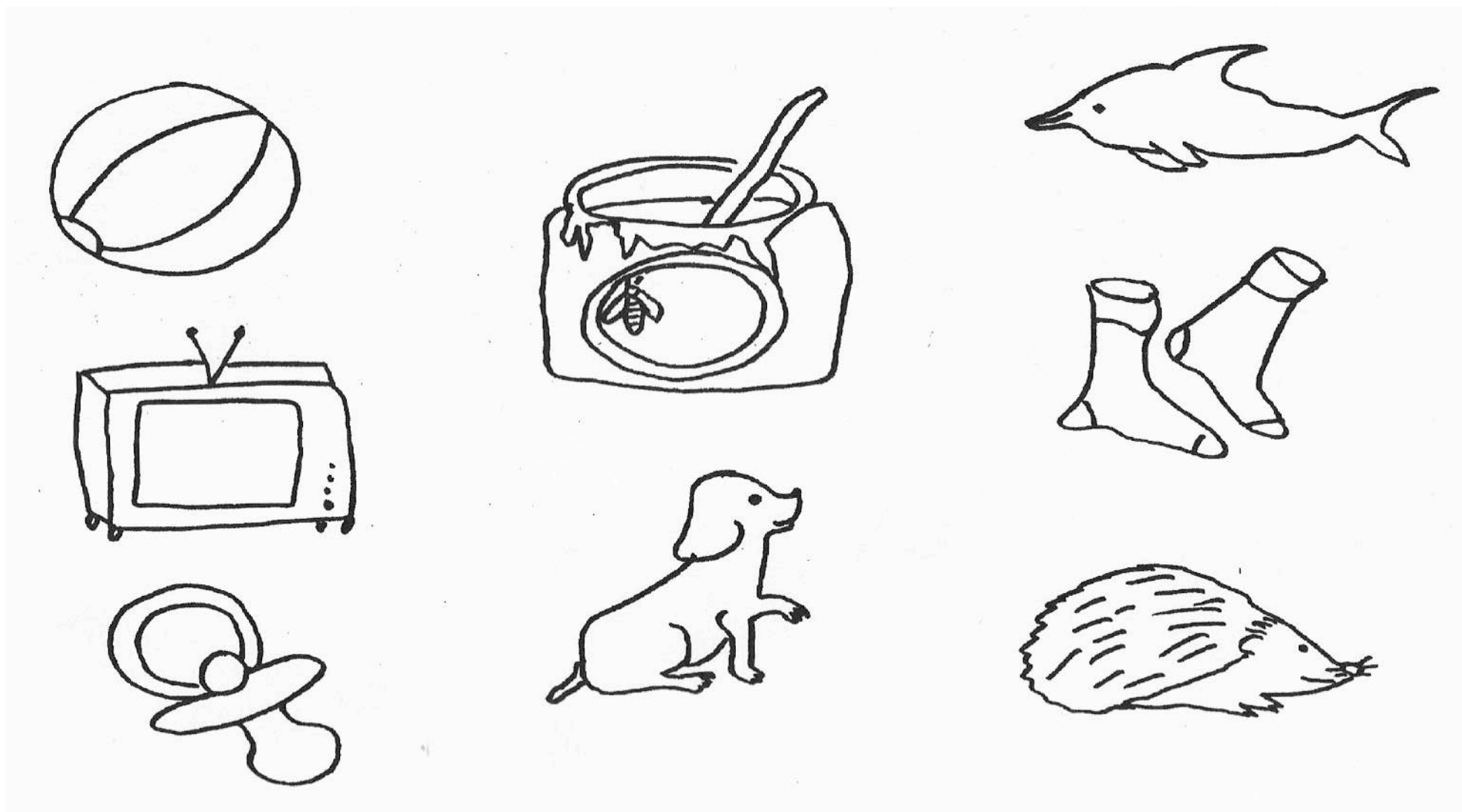
Colorea os debuxos que teñan o son vocálico e.

NOME: _____



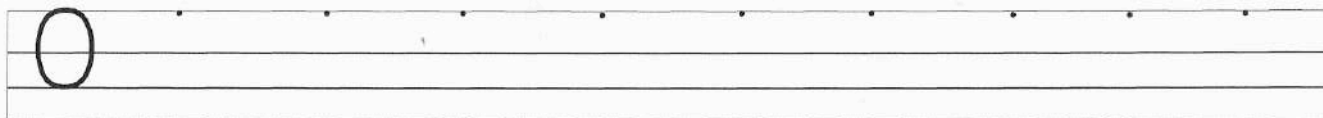
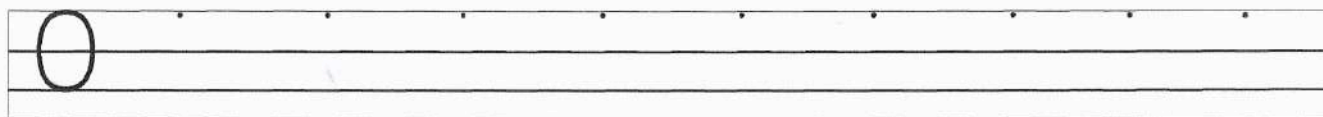
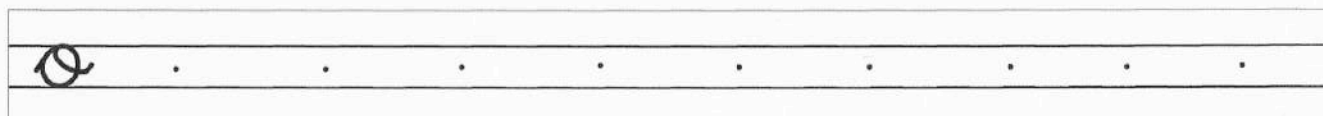
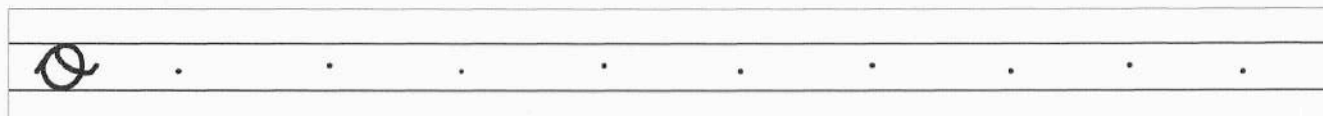
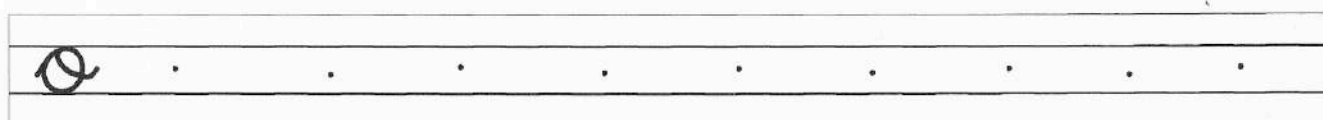
Realiza a grafía da letra a e debuxa un obxecto que inicie por esta letra.

NOME: _____



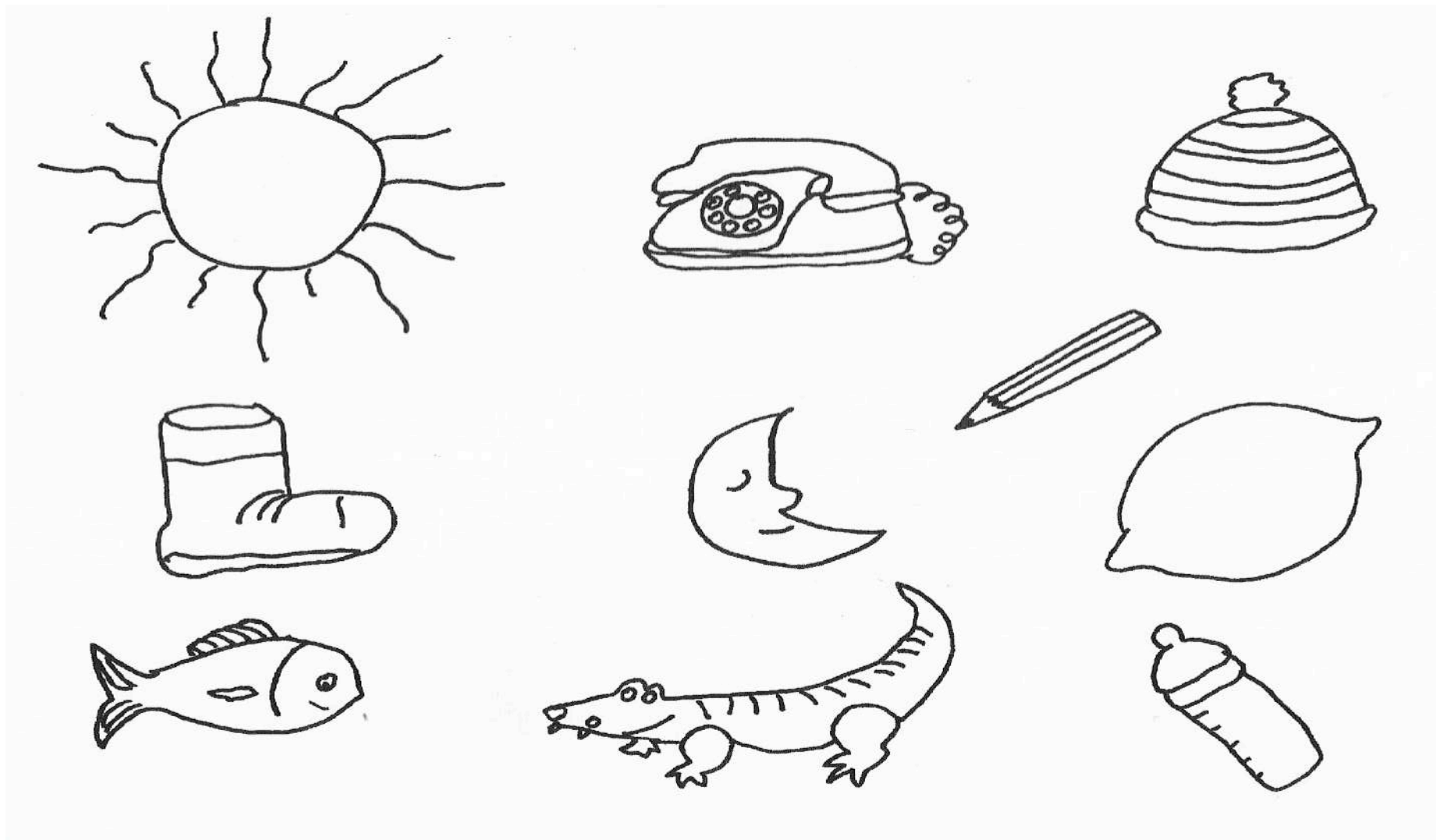
Colorea os debuxos que teñan o son vocálico i.

NOME: _____



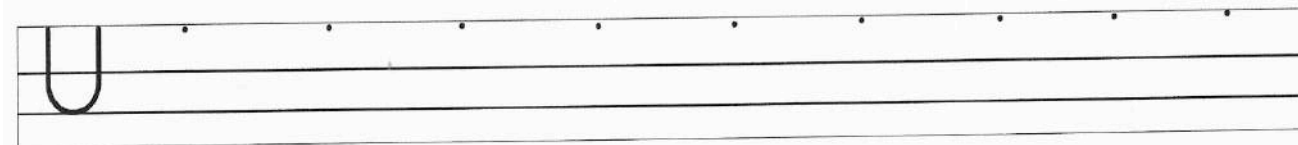
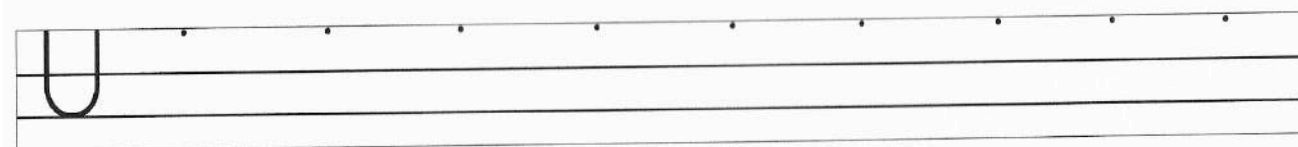
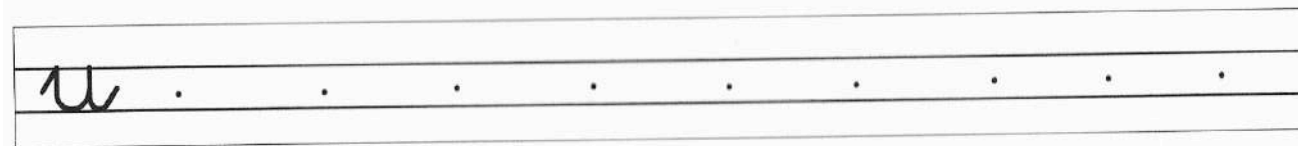
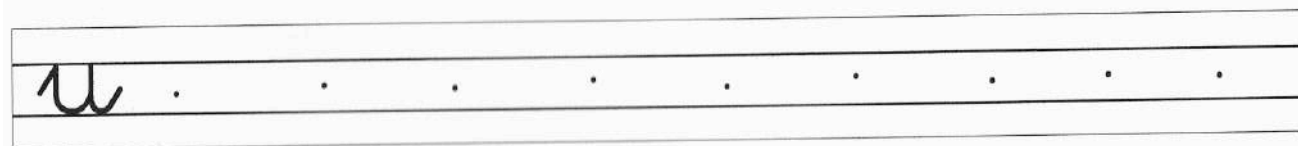
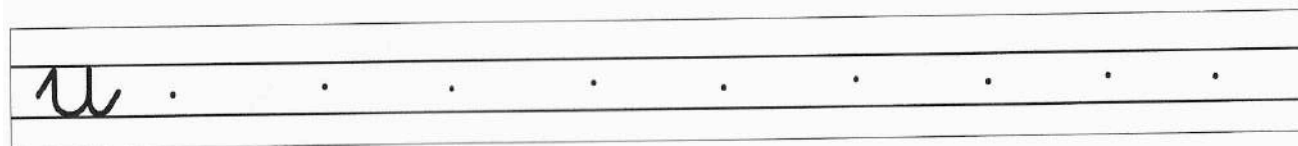
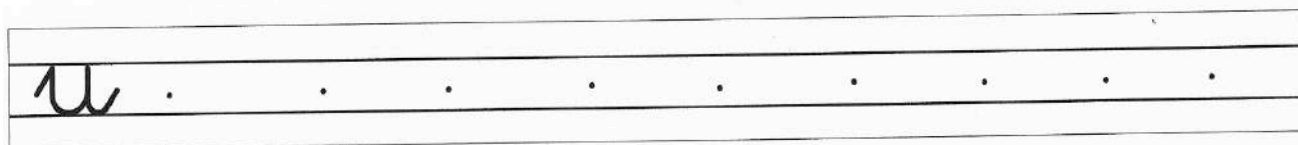
Realiza a grafía da letra a e debuxa un obxecto que inicie por esta letra.

NOME: _____



Colorea os debuxos que teñan o son vocálico o.

NOME: _____



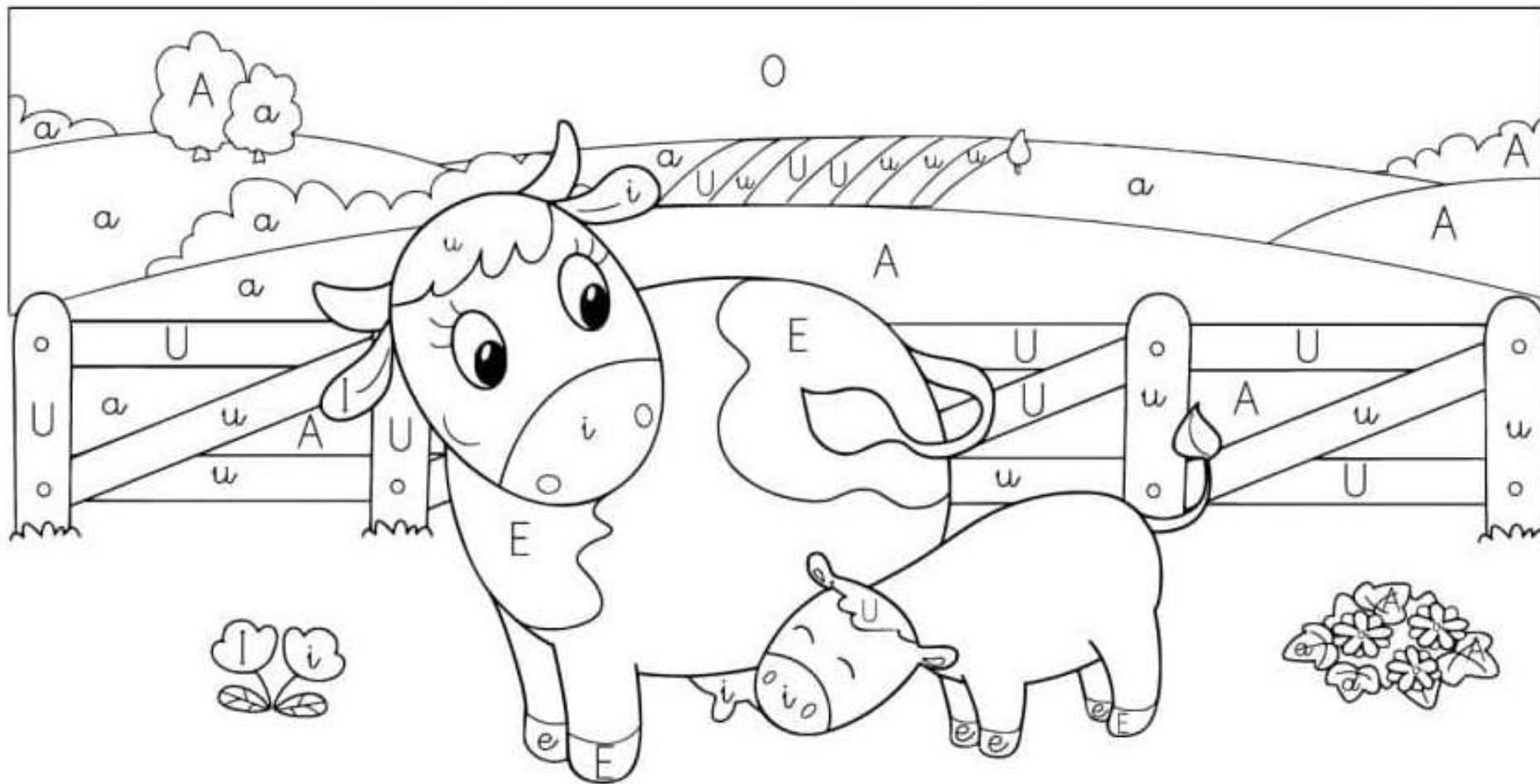
Realiza a grafía da letra a e debuxa un obxecto que inicie por esta letra.

NOME: _____



Colorea os debuxos que teñan o son vocálico u.

NOME: _____



A/a: verde	E/e: negro	I/i: rosa	O/o: azul	U/u: marrón
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Colorea segundo o código de cor.